

**Course Title:** Specialization in One Game (Theory)  
**Code Number:** HPE-406  
**Credit Hours:** 01 hrs  
**Pre-Requisites course Requirement/Skills:** Nil

**Objectives of Course**

At the successful completion of this course students will be able:

- 1) The purpose of this course is to provide the comprehensive expert level knowledge about one sport / game to attain professional level for playing, organization, coaching and conduction of that specific sport.

**Course Contents**

**Unit-I Complete Introduction of One Selected Game, its rules and regulations etc.**

**Unit-II Theoretical approach of Coaching of all components of one selected Game.**

**Teaching Learning strategies**

- a) Inquiry based learning
- b) Cooperative Learning
- c) Multimedia usage
- d) Concrete examples
- e) Think -Pair-Share

**Assessment and Examination**

#	Elements	Details
1	Theory Examination based Assessment	It takes Place at the mid-point of the semester. It is mostly in the form of a test but owing to the nature of the course. The teacher may assess their students based on term paper, research proposal development, field work and report writing etc.
2	Formative Assessment	It is continuous assessment. It includes classroom Participation, attendance, assignments and Presentations, homework, attitude, and behavior, hands on activities, short test, quizzes etc.

**Recommended Books**

1. All authentic sources from Books and Internet regarding that one selected sport.