



# UNIVERSITY OF THE PUNJAB

B.S. 4 Years Program / Sixth Semester – 2019

Paper: Digital Electronics

Course Code: PHY-310 Part – I (Compulsory)

Time: 15 Min. Marks: 10

Roll No. in Fig. ....

Roll No. in Words. ....

Signature of Supdt.:

**ATTEMPT THIS PAPER ON THIS QUESTION SHEET ONLY.**

**Division of marks is given in front of each question.**

**This Paper will be collected back after expiry of time limit mentioned above.**

**Q.1. Encircle the correct choice.**

**(1x10=10)**

- (i) In the decimal number system, what is the MSD?  
(a) the middle digit of a stream of numbers (b) the last digit on the right  
(c) the digit to the right of the decimal point (d) the digit with the most weight
- (ii) The domain of SOP expression  $ABC + AB + ABCD + CD$  is  
(a) ABC (b) ABD (c) ACD (d) ABCD
- (iii) In a 4-variable K-map, a 2-variable product term is produced by  
(a) a 2-cell group of 1s (b) an 8-cell group of 1s  
(c) a 4-cell group of 1s (d) a 4-cell group of 0s
- (iv) On a K-map, grouping the 0s produces  
(a) a product-of-sums expression (b) a sum-of-products expression  
(c) a "don't care" condition (d) AND-OR logic
- (v) A 5-variable K-map has  
(a) sixteen cells (b) thirty-two cells (c) sixty-four cells (d) none as above
- (vi) An ADC is an  
(a) alphanumeric data coder (b) analog-to-digital comparator  
(c) analog device carrier (d) analog-to-digital converter
- (vii) How many Flip-Flops are required for mod-16 counter?  
(a) 5 (b) 6 (c) 4 (d) 3
- (viii) How many clock pulses are required to enter a byte of data serially into an 8-bit shift register?  
(a) 8 (b) 4 (c) 16 (d) 9
- (ix) An asynchronous counter differs from a synchronous counter in  
(a) the number of states in its sequence (b) the method of clocking  
(c) the type of flip-flops used (d) the value of the modulus
- (x) To serially shift a byte of data into a shift register, there must be  
(a) one clock pulse (b) one load pulse  
(c) eight clock pulses (d) one clock pulse for each 1 in the data



**ATTEMPT THIS (SUBJECTIVE) ON THE SEPARATE ANSWER SHEET PROVIDED**

**Q.2. Write short answers of the following questions:**

**(2×10 = 20)**

- i. Do the following conversions.  
(a)  $(650)_{10} = (?)_{16}$                       (b)  $(11000110)_2 = (?)_{\text{Gray}}$
- ii. Subtract the following hexadecimal numbers:  
(a)  $94_{16} - 2A_{16}$                       (b)  $84_{16} - 2A_{16}$
- iii. Verify that the NAND operation is commutative.
- iv. Sketch K-map for four variables.
- v. What is a “Don’t Care” condition in a K-map?
- vi. By using laws of Boolean algebra, prove that  $A + \bar{A}B = A + B$
- vii. Why D- flip flop is widely used for circuit implementation?
- viii. How a J-K flip flop is connected for toggle operation?
- ix. Define the term *Shift Registers*.
- x. Differentiate between ROM and RAM?

**Q.3:** (a) Use *K-map* to reduce the following expression to a *minimum SOP* form;

$$\bar{A}\bar{B} + A\bar{B} + \bar{C}\bar{D} + C\bar{D}$$

(b) Using Boolean algebra techniques, simplify the expression;

$$ABCD + AB(\bar{C}\bar{D}) + (\bar{A}\bar{B})CD, \text{ to obtain } CD + AB.$$

**(5, 5)**

**Q.4:** (a) Describe a method of edge triggering for an *S-R* flip flop.

(b) A device is needed to indicate when one or two HIGH levels occur on its inputs and to produce a LOW output as an indication. Specify the device.

**(7, 3)**

**Q.5:** (a) Explain in detail the operation of a 4-bit binary ripple counter.

(b) A 2MHz clock signal is applied to a live stage binary ripple counter. What is the frequency at the fifth flip flop?

**(7, 3)**